DOSSIER

The Dossier gives you access to all of the items, statistics, and progress you've made in RAGE, as well as allowing you to engineer items that will help you make your way through the game. Press the BACK **button** to open the Dossier while in-game . Once opened, you can cycle through the various menus by pressing RB or LB.

INVENTORY

The inventory contains a list of all the items and ingredients you're carrying as well as descriptions of what they are. You can use items here as well as assign Quickuse Items to the slots assigned to each direction on the **Directional pad**.

You'll notice that items have different icons next to them that tell what purpose they serve. Here is a quick guide for identifying what does what:

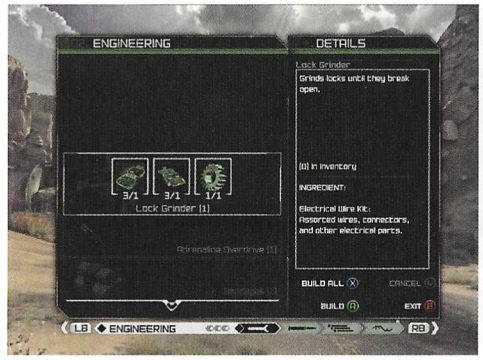
Exclamation Point
Special items that serve a unique purpose

Hand
A Quickuse item, can be mapped to the Quickuse Item Select Menu for fast implementation

Gear
An ingredient, can be combined with other ingredients to create usable items (see section on Engineering for more detais)

Dollar sign
This indicates that the item has no significant use other than to be sold for cash at a vendor

ENGINEERING



Here you can construct any item that you have the recipe and ingredients for. Both recipes and ingredients can be found throughout the Wasteland and at vendors in the various towns. If you are missing an ingredient you'll need to find it somewhere or purchase it from a vendor. If an engineering item you've constructed becomes damaged, you can salvage some parts from it instead of having to abandon it completely. For each ingredient you see the number of that item required by the recipe, followed by the number of that item you have in your inventory.

ARMOURY

Here you can access all of the weapons and ammunition you're carrying as well as reassign which weapons are in quick slots in the quick-switch menu.